

Session Process

 INSERT / SELECT / UPDATE row in table **sql_table_01**

```

ses.0 | (Decide to update a row in table sql_table_01).
ses.1 | SELECT currval('sql_sequence_01');
ses.2 | $save_seq1 = (value of sequence obtained in ses.1);
ses.3 | SAVEPOINT session_savepoint;
ses.4 | SELECT ... FROM sql_table_01 FOR UPDATE;
ses.5 | UPDATE sql_table_01 ...;
ses.6 | SELECT currval('sql_sequence_01');
ses.7 | $save_seq2 = (value of seq obtained in ses.6);
        |
        | /*
        | IS IT SAFE TO COMMIT THE UNIT OF WORK ?
        | (i.e. is operational state of table
        | sql_table_01 unchanged?)
        | */
ses.8 | if ($save_seq1 == $save_seq2)
        | /*
        | YES -- SAFE TO COMMIT
        | ( sequence sql_sequence_01 is unchanged).
        | */
        | {
ses.9 | RELEASE SAVEPOINT session_savepoint;
        | }
        | else
        | /*
        | NO -- NOT SAFE TO COMMIT
        | (sequence sql_sequence_01 has changed
        | abandon unit of work and retry).
        | */
        | {
ses.10 | ROLLBACK TO SAVEPOINT session_savepoint;
        | }
        |
        | /* DONE */
        |
  -----
  
```

Supervisory Process

 Change operational state of table **sql_table_01**

```

sup.0 | (Decide to change operational state of table
        |   sql_table_01).
sup.1 | BEGIN TRANSACTION;
        |
        | /*
        |   Block all other access to table sql_table_01.
        | */
sup.2 | LOCK TABLE sql_table_01 IN ACCESS EXCLUSIVE MODE;
        | ...
        | ... (change operational state of table sql_table_01
        | ...
        | ... e.g. TRUNCATE ONLY TABLE sql_table_01;)
        | ...
        |
        | /*
        |   Advance sequence
        |   sql_sequence_01
        |   to indicate that the operational state of table
        |   sql_table_01
        |   has changed.
        | */
sup.3 | SELECT nextval('sql_sequence_01');
        |
        | /*
        |   Release the EXCLUSIVE MODE lock on table
        |   sql_table_01.
        | */
sup.4 | COMMIT TRANSACTION;
        |
        | /* DONE */
  
```
